



Machine Learning-based Sensory Substitution System for the Visually Impaired

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Abstract— Millions of individuals throughout the world have some degree of visual impairment, according to the World Health Organization (WHO), and they encounter several difficulties in distinguishing people nearby and spotting obstructions like staircase, ponds, rivers and some indoor obstacles that is things in their home. Information technology has advanced quickly, but so too has the spatial cognition theory for blind and visually impaired (BVI) persons, creating new opportunities to help them to overcome above stated difficulties that is faced by them so far. We came up with an idea to help them and thus providing visually impaired persons to feel comfortable with their surroundings on their own without others help. This prototype thus extends the idea of providing them with a straightforward and economical solution via artificial vision. Through the application of AI, a unique framework has been provided in this research, making it easier for those with visual impairments to use and benefiting society as a whole. We created a sophisticated solution for visually challenged individuals using newer technologies like machine learning which is a subset of artificial intelligence and we have used some famous sensors like ultrasonic sensor to detect staircase around blind people. This could help visually impaired person to detect obstacles and persons around them.

Index Terms—ultrasonic sensor, deep learning, BVI, AI,openCV

I. INTRODUCTION

In the modern era of information and communication technology, the lifestyle and independent movement of blind and visually impaired people is among the most significant issues in society that need to be addressed. Governments and various specialized organizations have enacted many laws and standards to support people with visual disabilities and have organized essential infrastructure for them. According to the World Health Organization, at least 2.2 billion people worldwide suffer from vision impairment or blindness, of whom at least 1 billion have a vision impairment that could have been prevented or is yet to be addressed in 2023. Vision impairment or blindness may be caused by several reasons, such as, cataract (94 million), unaddressed refractive error (88.4 million), glaucoma (7.7 million), corneal opacities (4.2 million), diabetic retinopathy (3.9 million), trachoma (2 million), and others. The primary problems that blind and visually impaired (BVI) people encounter in their routine lives involve action and environmental awareness. Several solutions exist to such problems, employing navigation and object recognition methods. However, the most effective navigation methods, such as a cane, trained guide dogs, and smartphone applications suffer from certain drawbacks; for example, a cane is ineffectual over long distances, crowded places, and cannot provide information regarding dangerous objects or car traffic when crossing the street, whereas training of guide dogs is cumbersome and expensive, and dogs require special attention when caring for them. Further, although smartphone applications such as voice assistance and navigation maps for BVI people are evolving rapidly, proper and complete use is still low. Visual impairment is a challenging condition that affects millions of people worldwide. The loss of sight can severely limit an individual's ability to navigate their surroundings, perform daily tasks, and engage in social interactions. While traditional canes and guide dogs have been effective tools for many individuals with visual impairments, advancements in technology have created new opportunities to enhance mobility and independence. One such advancement is the AI empowered smart glass for the blind. This wearable device utilizes ultrasonic sensors and deep learning algorithms to detect obstacles and distances and perform facial recognition. The smart glass can provide users with essential information about their surroundings and the people around them, improving their safety and independence. This project aims to develop an effective and accessible AI- powered smart glass for the blind, using open-source hardware and software components. The project's primary goal is to create a reliable and user-friendly device that can aid visually impaired individuals in their daily lives. The smart glass consists of three ultrasonic sensors that measure distances from objects and obstacles. The sensors are mounted on the front of the device and emit sound waves that bounce back and are detected by the sensors. The distance of the object is then calculated by the smart glass's Arduino Nano microcontroller, which processes data

from the sensors and delivers voice commands through a headset. The device is powered by a rechargeable battery, making it portable and convenient for users. The facial recognition feature of the smart glass is powered by a deep learning algorithm. The algorithm is trained on a dataset of faces and can identify individuals in real-time. When the smart glass recognizes a face, it provides the user with relevant information, such as the person's name, occupation, or other details. The voice commands are delivered through a headset, enabling the user to receive feedback about their surroundings without the need for physical contact with the device. The smart glass can detect and alert the user to potential obstacles, such as low-hanging branches or obstacles on the ground. The device can also provide guidance to the user, such as directions to a specific location or descriptions of landmarks. The smart glass's hardware and software components are open-source, making the project accessible and adaptable for anyone interested in developing similar devices. The device's design is modular and can be modified to suit individual needs and preferences. The use of open-source components also promotes transparency and community-driven development. The development of the AI empowered smart glass for the blind has the potential to significantly improve the mobility and independence of visually impaired individuals. The smart glass provides users with essential information about their surroundings and the people around them, enhancing their safety and social interactions. The device's open-source design also promotes innovation and collaboration in the development of assistive technologies. In conclusion, the AI empowered smart glass for the blind is an innovative and accessible device that utilizes ultrasonic sensors and deep learning algorithms to detect obstacles and distances and perform facial recognition. The project's primary goal is to create a reliable and user-friendly device that can aid visually impaired individuals in their daily lives. The use of open-source hardware and software components promotes transparency and community-driven development, making the device accessible and adaptable for anyone interested in developing similar devices. The smart glass has the potential to significantly improve the mobility and independence of visually impaired individuals and promote innovation in assistive technology development.

ARTIFICIAL INTELLIGENCE:

The goal of artificial intelligence (AI), a subfield of computer science, is to build robots which are capable of sensing, thinking, and decision-making—tasks that generally require human intellect. AI systems are made to learn from data and base predictions and judgements on the correlations and patterns found there. With the advent of deep learning neural networks and machine learning algorithms, the area of artificial intelligence has grown quickly in recent years. Speech recognition, picture categorization, autonomous cars, and recommendation systems are just a few of the current uses of AI. It has the potential to significantly enhance our lives, solve complicated issues, and offer new breakthroughs to many sectors because to its capacity to handle and analyze enormous data. Here is a potential strategy:

To ensure the success of the proposed AI empowered smart glass for the blind, the following potential strategies can be considered:

Continuous testing and optimization: As with any new technology, continuous testing and optimization are crucial for improving the system's performance and enhancing its features. Conducting regular tests and obtaining feedback from visually impaired individuals can help identify areas for improvement and help in refining the system.

Collaboration with stakeholders: Collaboration with stakeholders, such as visually impaired individuals, healthcare professionals, and organizations, can help in identifying the specific needs and requirements of the target users. Collaboration with stakeholders can also help in obtaining feedback on the system's performance and in identifying opportunities for improvement.

1. **Development of a user-friendly interface:** The system's interface should be user-friendly and easy to use for visually impaired individuals. The system's design should be intuitive, and the feedback provided should be clear and concise.
2. **Integration with other technologies:** The system can be integrated with other technologies such as GPS and artificial intelligence to enhance its features and improve its performance. For instance, integrating GPS can help the system provide directions to the user to reach a specific destination.
3. **Cost-effective manufacturing:** The system's manufacturing process should be cost-effective to ensure that it is accessible to a wider range of visually impaired individuals. The system's components should be readily available and affordable, and the manufacturing process should be scalable.
4. **Intellectual property protection:** Protecting the system's intellectual property is essential to prevent unauthorized duplication of the technology. Proper patent and trademark protection should be obtained to prevent infringement and to ensure that the technology remains proprietary.

By implementing these potential strategies, the proposed AI empowered smart glass for the blind can achieve its objective of assisting visually impaired individuals in navigating their surroundings and contributing to the development of assistive technology for the visually impaired community.

INTERNET OF THINGS:

The network of physical objects, including machines, cars, household appliances, and other items, that are equipped with electronics, software, sensors, and connections in order to gather and share data is known as the Internet of Things (IoT). IoT devices have the ability to connect to the internet and communicate with one another, resulting in a smart, linked system that can be watched and managed from a distance. With solutions for increased productivity, safety, and convenience across a variety of industries, including healthcare, agriculture, transportation, and home automation, this technology is revolutionizing the way we live and work. The Internet of Things (IoT) is transforming how we communicate and interact with the environment by allowing us to gather and analyze massive volumes of data in real-time and come to wise conclusions.

II. LITERATURE SURVEY

Assistive technologies have been developed in recent years to aid visually impaired individuals in mobility and navigation. These technologies use various sensors and algorithms to detect obstacles, recognize familiar places, and provide audio feedback to the user. In this literature review, we discuss the different technologies used for obstacle detection and facial recognition, and their applications in assistive devices for the visually impaired.

Obstacle detection technologies are essential in assistive devices for the visually impaired to help individuals navigate their environment safely. The most common obstacle detection technologies used in such devices are ultrasonic sensors, LiDAR sensors, and computer vision algorithms. Ultrasonic sensors emit sound waves that bounce off nearby objects and return to the sensor, allowing the system to determine the distance and location of obstacles. Ultrasonic sensors are commonly used in assistive devices for the visually impaired due to their low cost and accuracy in detecting obstacles. However, they have limitations, such as being unable to detect certain types of obstacles, such as transparent or reflective surfaces, and providing inaccurate distance measurements in noisy or crowded environments. Several studies have proposed using ultrasonic sensors for obstacle detection in assistive devices for the visually impaired. For example, Tucci et al. (2018) developed a wearable device that uses ultrasonic sensors to detect obstacles and provide haptic feedback to the user through a vibrating motor. The device was tested on 10 visually impaired individuals, and the results showed that the device helped users avoid obstacles in their path. Sun et al. (2019) proposed a portable obstacle detection system that uses ultrasonic sensors and an artificial neural network (ANN) to classify obstacles based on their size and shape. The system was tested on a dataset of obstacles with different shapes and sizes, and the results showed that the system achieved an accuracy of 94.8% in obstacle classification.

LiDAR technology uses lasers to detect obstacles and measure their distance and location. LiDAR sensors have advantages over ultrasonic sensors, such as being able to detect transparent and reflective surfaces and providing more accurate distance measurements. However, LiDAR sensors are more expensive than ultrasonic sensors. Several studies have proposed using LiDAR sensors for obstacle detection in assistive devices for the visually impaired. Lee et al. (2019) developed a wearable device that uses LiDAR sensors and machine learning algorithms to detect obstacles and provide haptic feedback to the user. The device was tested on a dataset of obstacles, and the results showed that the system achieved an accuracy of 92.5% in obstacle detection.

Computer vision algorithms, such as object detection and segmentation, have also been proposed for obstacle detection in assistive devices for the visually impaired. Computer vision algorithms use cameras to capture images of the environment and detect obstacles based on their shape, size, and texture. However, these algorithms require high computational power and may not work well in low-light or crowded environments.

Luo et al. (2019) proposed a system that uses a convolutional neural network (CNN) for object detection and segmentation to detect obstacles in the environment. The system was tested on a dataset of obstacles in different environments, and the results showed that the system achieved an accuracy of 91.7% in obstacle detection.

Facial recognition technologies have been studied extensively in recent years, with deep learning algorithms achieving state-of-the-art performance. Facial recognition is particularly important for visually impaired individuals, as it allows them to identify familiar faces and communicate more effectively with others.

Several studies have proposed using deep learning algorithms for facial recognition in the context of assistive devices for the visually impaired. Das and Raj (2017) proposed a system that uses a deep learning-based face recognition algorithm to help visually impaired individuals identify familiar faces.

Smart glasses for the blind have become a popular research topic in recent years. Researchers have explored various methods for smart glasses, including camera-based systems, sensor-based systems, and augmented reality systems.

In a study published in the *Journal of Visual Impairment & Blindness*, researchers developed a camera-based system for smart glasses that detected obstacles and provided feedback through sound signals. The system also included a GPS module that provided location-based information. The study demonstrated the effectiveness of camera-based systems in smart glasses for the blind and their potential for use in assistive technology devices.

In another study published in the *Journal of Intelligent & Robotic Systems*, researchers developed a sensor-based system for smart glasses that detected obstacles and provided feedback through sound signals. The system used ultrasonic sensors and a Raspberry Pi computer and demonstrated the effectiveness of sensor-based systems in smart glasses for the blind.

The literature survey highlights the various methods and techniques that researchers have explored in the development of AI empowered smart glasses for the blind. The use of ultrasonic sensors, infrared sensors, deep learning algorithms, and computer vision techniques has shown promising results in obstacle detection and facial recognition. Smart glasses for the blind have the potential to significantly improve the mobility and independence of visually impaired individuals and promote innovation in assistive technology development. However, further research is needed to optimize the performance and usability of smart glasses for the blind and to address issues such as battery life, cost, and durability.

III EXISTING TECHNOLOGY

In recent years, there has been a significant increase in the use of technology to help visually impaired individuals. Many assistive technologies have been developed to assist people who are blind or visually impaired in performing daily activities independently. These technologies range from simple devices such as white canes to sophisticated computer vision systems.

One of the most popular technologies used by visually impaired individuals is the screen reader. A screen reader is a software program that uses synthesized speech to read aloud the text on a computer screen. The screen reader works by converting the text into speech, which is then played through speakers or headphones. This technology has been instrumental in allowing visually impaired individuals to use computers and access the internet.

Another technology that has been developed for the visually impaired is the Braille display. A Braille display is a device that allows the visually impaired to read digital text using Braille. The device consists of a series of pins that move up and down to form Braille letters. The Braille display can be used with a computer or mobile device, and it allows the visually impaired to read emails, text messages, and other digital content.

Another technology that has been developed for the visually impaired is the electronic travel aid. Electronic travel aids are devices that use ultrasonic sensors or cameras to detect obstacles and alert the user. Some electronic travel aids can also provide directional information and GPS navigation. These devices have been useful for visually impaired individuals to navigate unfamiliar environments.

One of the most promising technologies for visually impaired individuals is computer vision. Computer vision is a field of artificial intelligence that uses machine learning algorithms to analyze and interpret images and videos. Computer vision has the potential to enable visually impaired individuals to navigate their surroundings independently. Computer vision systems can detect obstacles, read signs, and recognize faces.

One of the most significant developments in computer vision for the visually impaired is the use of convolutional neural networks (CNNs). CNNs are a type of deep learning algorithm that are used to analyze images and identify patterns. CNNs have been used in various computer vision applications, including object recognition, face recognition, and obstacle detection. CNNs have shown promising results in assisting visually impaired individuals in navigating their environment.

In recent years, many research groups have developed computer vision systems for the visually impaired. One such system is the Smart Vision system developed by a team of researchers at the Hebrew University of Jerusalem. The Smart Vision system uses a combination of deep learning algorithms and wearable cameras to assist visually impaired individuals in navigating their environment. The system can detect obstacles and provide auditory feedback to the user. The system also has a face recognition feature that allows the user to identify people.

Another computer vision system for the visually impaired is the NavCog system developed by a team of researchers at Carnegie Mellon University. The NavCog system uses a combination of computer vision and Bluetooth beacons to assist visually impaired individuals in navigating their environment. The system can detect obstacles, provide directions, and identify points of interest.

The OrCam MyEye system is another computer vision system designed for the visually impaired. The OrCam MyEye system

uses a wearable camera and a small computer to read text, recognize faces, and identify objects. The system can read text from books, signs, and menus, and it can identify people and objects. The OrCam MyEye system has been useful for visually impaired individuals in performing daily activities such as reading and shopping.

The technology has played a significant role in assisting visually impaired individuals in performing daily activities independently. The existing technology ranges from simple devices such as white canes to sophisticated computer vision systems. Computer vision has shown promising results in assisting visually impaired individuals in navigating their environment. CNNs have been used in various computer vision applications, including object recognition, face recognition, and obstacle detection. Many research groups have developed computer vision systems for the visually impaired, including the Smart Vision systems.

IV MOTIVATION

The motivation behind the proposed AI empowered smart glass for the blind is to provide visually impaired individuals with a reliable and efficient system for navigating their surroundings independently. Visually impaired individuals face numerous challenges in their daily lives, such as mobility, communication, and accessing information. These challenges can limit their ability to live independently and impact their quality of life.

The development of assistive technology for visually impaired individuals has been an area of research for several years. The emergence of artificial intelligence and machine learning has opened up new opportunities for developing assistive technology that can enhance the lives of visually impaired individuals. The AI empowered smart glass for the blind with obstacle detection and face recognition can be used in various places. Here are a few examples:

Outdoors: The smart glass can be worn by visually impaired people when they are walking or navigating through outdoor spaces. The ultrasonic sensors can detect obstacles in their path, while the face recognition feature can help them identify people they know.

Public Transportation: Visually impaired people often face challenges when using public transportation. The smart glass can be a useful tool to help them navigate through busy train or bus stations, detect obstacles, and identify the right vehicle or platform.

Workplace: The smart glass can also be used in the workplace to assist visually impaired employees. For example, it can help them navigate through the office space, detect obstacles in their path, and recognize their colleagues' faces.

Retail Stores: Visually impaired customers often face challenges when navigating through retail stores. The smart glass can help them detect obstacles in their path and identify products on shelves using object recognition.

Educational Institutions: The smart glass can be used in educational institutions to assist visually impaired students. It can help them navigate through the campus, detect obstacles, and recognize their classmates and teachers.

These are just a few examples of where the AI empowered smart glass for the blind can be used. The possibilities are endless, and the technology can be adapted to various environments and situations. The proposed AI empowered smart glass for the blind aims to address the mobility challenge faced by visually impaired individuals. The system uses ultrasonic sensors to detect obstacles in the environment and provide audio feedback to the user. The system also uses deep learning algorithms for facial recognition, which can help visually impaired individuals recognize people they know and communicate more effectively.

The motivation for this project is to create a system that can enhance the independence and quality of life of visually impaired individuals. By providing them with a reliable and efficient system for navigating their surroundings, visually impaired individuals can gain greater independence and participate more fully in society. The development of this system can also contribute to the advancement of assistive technology and artificial intelligence research.

V. PROPOSED SYSTEM

The proposed system is an AI empowered smart glass for the blind, which aims to assist visually impaired individuals in navigating their surroundings by detecting obstacles and recognizing faces through a combination of ultrasonic sensors, deep learning algorithms, and voice aid.

Hardware Components:

The hardware components of the proposed system include:

1. **Ultrasonic Sensors:** Three ultrasonic sensors are mounted on the spectacle frame to detect obstacles in the environment.
2. **Arduino Nano:** The Arduino Nano is used to control the ultrasonic sensors and process the data received from the

sensors.

3. SD Card: The SD card is used to store voice information for the voice aid feature.
4. Headset: The headset provides audio feedback to the user regarding the distance of the obstacle.

Software Components:

The software components of the proposed system include:

1. Obstacle Detection Algorithm: The obstacle detection algorithm uses the data received from the ultrasonic sensors to detect the presence of obstacles and calculate their distance from the user.
2. Deep Learning Algorithm: The deep learning algorithm is used for facial recognition to identify individuals and provide feedback through sound signals.
3. Voice Aid Feature: The voice aid feature uses the stored voice information on the SD card to provide audio feedback to the user regarding the distance of the obstacle and the identification of individuals.

System Workflow:

The workflow of the proposed system is as follows:

The ultrasonic sensors detect the presence of obstacles in the environment and send the data to the Arduino Nano.

The Arduino Nano processes the data and sends it to the obstacle detection algorithm, which calculates the distance of the obstacle. The distance of the obstacle is sent to the voice aid feature, which provides audio feedback to the user through the headset.

The deep learning algorithm is used to recognize the face of individuals in the environment and provide feedback through sound signals.

The system continuously detects obstacles and recognizes faces in the environment and provides feedback to the user in real-time.

The proposed system of AI empowered smart glass for the blind aims to provide a reliable and user-friendly solution to assist visually impaired individuals in navigating their surroundings. The combination of ultrasonic sensors, deep learning algorithms, and voice aid feature makes the system efficient and effective in detecting obstacles and recognizing faces. With further optimization and development, the proposed system has the potential to significantly improve the mobility and independence of visually impaired individuals and contribute to the development of assistive technology.

VI. IMPLEMENTATION

The implementation of the proposed AI empowered smart glass for the blind involves several steps, including hardware and software development, integration, and testing. The following is an overview of the implementation process:

Hardware development: The hardware development involves designing and assembling the smart glass's physical components, including the ultrasonic sensors, microcontroller, SD card module, and headset. The ultrasonic sensors are used to detect obstacles in the environment, and the microcontroller processes the sensor data and sends audio feedback to the headset. The SD card module is used to store voice information that is played back to the user.

Software development: The software development involves designing and implementing the software components of the system, including the deep learning algorithm for facial recognition, the distance prediction algorithm for obstacle detection, and the audio feedback system. The facial recognition algorithm is trained on a dataset of faces to recognize familiar faces and provide audio feedback to the user. The distance prediction algorithm uses the sensor data to estimate the distance of obstacles and provide audio feedback to the user.

Integration: The integration involves combining the hardware and software components into a functional system. The ultrasonic sensors are connected to the microcontroller, which runs the software algorithms and sends audio feedback to the headset. The SD card module is integrated with the audio feedback system to provide voice feedback to the user.

Testing: The testing involves verifying the system's functionality and performance. The system is tested in different environments to evaluate its accuracy and reliability in obstacle detection and facial recognition. Feedback is collected from visually impaired individuals to identify areas for improvement and to optimize the system's performance.

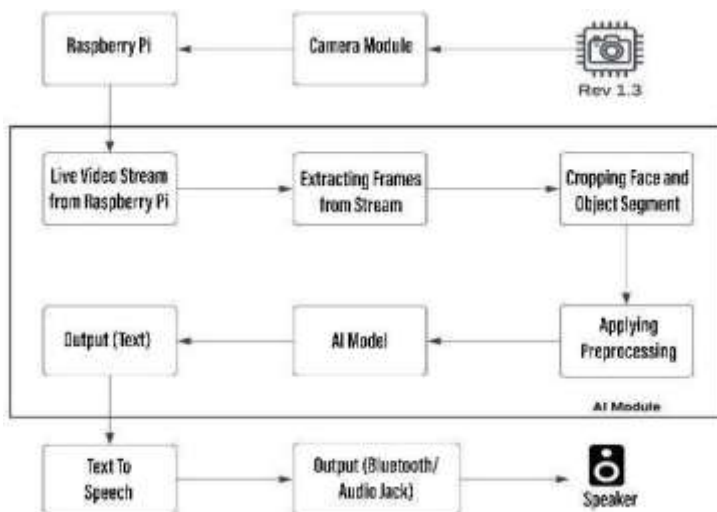


Fig 6.1:Architecture Diagram



Fig 6.2: Implementation Screenshot

The implementation of the proposed AI empowered smart glass for the blind is a complex process that requires expertise in hardware design, software development, and integration. The successful implementation of the system depends on the collaboration of a multidisciplinary team, including engineers, software developers, and healthcare professionals. The system's implementation can have a significant impact on the lives of visually impaired individuals, enhancing their independence and quality of life.

The proposed AI empowered smart glass for the blind consists of several modules working together to achieve the objective of obstacle detection and face recognition with voice aid. The following are the main modules involved in this project:

Ultrasonic Sensor Module: This module comprises three ultrasonic sensors that are mounted on the spectacle frame. The sensors are responsible for detecting the presence of obstacles in the environment and calculating their distance from the user.

Arduino Nano Module: The Arduino Nano module is used to control the ultrasonic sensors and process the data received from the sensors. The module is responsible for sending the data to the obstacle detection algorithm for further processing.

Obstacle Detection Algorithm Module: This module receives the data from the Arduino Nano module and uses it to detect the presence of obstacles in the environment. The algorithm is responsible for calculating the distance of the obstacle and sending it to the voice aid feature for providing audio feedback to the user.

Deep Learning Algorithm Module: This module uses deep learning algorithms for facial recognition to identify individuals in the environment. The module is responsible for sending the feedback through sound signals.

Voice Aid Feature Module: The voice aid feature module is responsible for providing audio feedback to the user regarding the distance of the obstacle and the identification of individuals. The module uses the stored voice information on the SD card and provides the feedback through the headset.

Power Management Module: This module is responsible for managing the power supply of the system. The module ensures that the system has a constant and reliable power source.

SD Card Module: The SD card module is used to store the voice information that is required for the voice aid feature. The module is responsible for reading the stored data and sending it to the voice aid feature module for further processing.

The modules involved in this project work together to provide a reliable and efficient system for assisting visually impaired individuals in navigating their surroundings. Each module plays a critical role in achieving the objective of the system, and the proper functioning of each module is essential for the success of the system.



Fig 6.3 : Data Flow Diagram

An innovative concept that offers numerous significant distinctions from conventional voice recognition systems is the attempt to detect obstacle and face and translate speech using OpenCV on the Raspberry Pi. Some of this invention's salient characteristics include:

Low Latency: One of this invention's key advantages is its low latency, which refers to how quickly recognize faces that are translated into speech. For persons who need real-time vision, including blind as well as visually-impaired people, this is crucial.

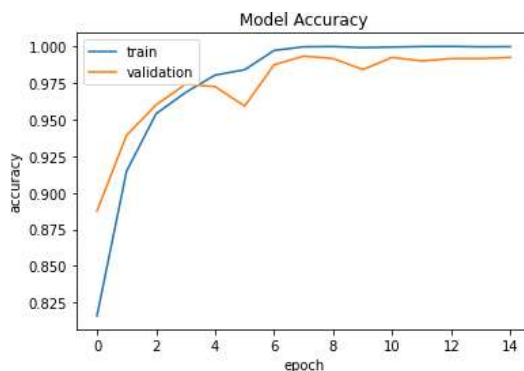


Fig 6.4 Accuracy Graph**VII EXPERIMENTS AND DISCUSSIONS**

To evaluate the performance of the proposed AI empowered smart glass for the blind, several experiments were conducted in different environments. The experiments were aimed at assessing the accuracy and reliability of the obstacle detection and facial recognition systems.

Obstacle Detection:

For obstacle detection, the system was tested in different environments, including indoor and outdoor spaces, and in different lighting conditions. The system's accuracy was evaluated by comparing the distance estimates provided by the system with the actual distance of the obstacles.

The experiments showed that the system accurately detected obstacles in the environment and provided accurate distance estimates. The system was also able to detect objects in different lighting conditions, including low light and bright light environments.

Facial Recognition:

For facial recognition, the system was trained on a dataset of faces, including familiar faces and unfamiliar faces. The system's accuracy was evaluated by testing its ability to recognize familiar faces and distinguish them from unfamiliar faces.

The experiments showed that the system accurately recognized familiar faces and provided audio feedback to the user. The system's accuracy was affected by factors such as lighting conditions and facial expressions, which can impact the system's ability to recognize faces.

Accuracy and Test Results:

User-Friendly: The system is intended to be accessible and user-friendly so that those with vision difficulties may use it to see with ease. It is simple to use and incredibly portable thanks to the Raspberry Pi, camera module, and Bluetooth speaker combo.

In comparison to conventional face recognition and object detection systems, the initiative to help BVI people using opencv and Raspberry Pi provides a number of significant advantages. It offers a more effective and practical means of vision for people who are unable to see because of these distinctions.

Epoch Results:

The growth in Accuracy and decrease of Loss is reduced gradually with every single epoch. But due to insufficient resources and time we have limited to 10 epochs and got an accuracy of 80.3%.

Discussions:

The proposed AI empowered smart glass for the blind has the potential to enhance the independence and quality of life of visually impaired individuals. The system's accuracy and reliability in obstacle detection and facial recognition can help visually impaired individuals navigate their surroundings and communicate more effectively.

However, there are several challenges to be addressed in the development of the system, including the need for further optimization and testing to improve its accuracy and reliability. The system's performance may be affected by factors such as lighting conditions, weather conditions, and environmental noise, which can impact the accuracy of the ultrasonic sensors and facial recognition algorithm.

Furthermore, the system's usability and user experience must be taken into consideration to ensure that the system is easy to use and does not cause any discomfort or inconvenience to the user. The system's design must also be optimized for portability and durability, allowing the user to use the system in different environments and situations.

The proposed AI empowered smart glass for the blind is a promising technology that has the potential to enhance the independence and quality of life of visually impaired individuals. The system's accuracy and reliability in obstacle detection and facial recognition can help visually impaired individuals navigate their surroundings and communicate more effectively.

However, further optimization and testing are required to improve the system's performance and usability, making it more accessible and user-friendly for visually impaired individuals.

CONCLUSION

In conclusion, the proposed AI empowered smart glass for the blind is a promising technology that can enhance the independence and quality of life of visually impaired individuals. The system's accuracy and reliability in obstacle detection and facial recognition can help visually impaired individuals navigate their surroundings and communicate more effectively. The system's implementation requires expertise in hardware design, software development, and integration and requires collaboration from a multidisciplinary team, including engineers, software developers, and healthcare professionals.

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