

**A REVIEW PAPER ON COLORIZATION****Anwasha Barma, Sandeep Pati, MD Ansar, Abhishek Ranveer Singh**Master of computer application & 4th semester

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Abstract- The system uses a Convolution Neural Network (CNN) to transfer a grayscale image and user cues (chosen colors) to an output colorization. The main goal of this study is to colorize historic photos that are solely in black and white utilizing convolutional neural network concepts in a photo.txt file to build our desired model. Colorization is a time-consuming, sluggish, and expensive procedure that demands significant user participation. An effective deep learning-based image colorization method was provided in the paper. So, in this research, we constructed a model to automatically colorize grayscale photos using the CNN technique in Deep Learning. The objective of picture colorization is to add color to a monochromatic input picture to produce a colorful outcome, which is a classic and essential topic in computer graphics. We discuss the methodology of colorization, colorization previous work, and literature survey in this review paper.

Keywords- colorization, convolutional neural network, gray-scale, methods, previous work.

INTRODUCTION:-

The process of converting a grayscale image into a colored picture that illustrates a color and tone of the input is known as colorization. In the history of photography, if you wanted to see a black-and-white shot in color, you had to use a paintbrush to add pigment. Colorizing photos from hundreds of years ago helps us experience history from a fresh perspective, adding an entirely new layer of insight into the scene in the picture [1]. The technique of adding colors to a grayscale image to make it more aesthetically appealing and perceptually significant is known as image colorization. To achieve artifact-free quality, this is a complicated technique that frequently involves prior knowledge of the image content and human adjustments. Furthermore, because objects might have different colors, there are numerous methods for approval colors to pixels in an image, meaning that there is no one-size-fits-all solution to this problem [2] or location, as well as travel back in time to relive those memories. Machine learning and image processing have developed various techniques and strategies to address the demand for autonomous image colorization. Even though there

are approaches, such as the “scribble method” which needs the user to draw color scribbles on the target image manually, it still falls short of the goal of fully automated image colorization. Many existing semi-automatic and automatic models have been successful in coloring comic book characters, historical photographs, sketches, and scenic images. Deep learning is an established AI function that functions similarly to the human brain. For example, it analyses data and generates patterns that can be used in decision-making. In the LAB color space, the black and white image we have to color can be thought of as the image's L-channel. The L channel encodes simply lightness intensity, the channel encodes green-red, and the b channel encodes blue-yellow, and our goal is to resolve the a and b integrals, which are brightness and chrominance. This is polished through CNN layers. Using basic color space converts, We could change the Lab image to RGB.

- classify several objects in the picture..
- To anticipate how each pixel in the image will be coloured.
- Determine the loss and loss function[3]. To address these limits, scientists are also attempting an extra information-driven colorization technique. These algorithms colorize a grayscale image in a two steps: by coordinating it with a model-hued picture in a database and non-parametrically copying colors from that image, or by adding parametric mappings from grayscale to shading from large-scale picture information. The new methodology seeks to integrate both of these strategies to exceed both, utilizing large-scale data to learn priors about regular shading symbolism while also joining client agreements. The ambition is to train a Convolutional neural network on a big data set to simply outline scale images, then associate them with client contributions to create a colorized output image.[4]

LITERATURE SURVEY:-

A. Semi-Automatic Access:-

They use distribution, and colorize specific areas of the picture. Each pixel is given color by the algorithm, which takes color markers into account. The image is colored after it has been segmented. Using a watershed segmentation technique that simulates rainwater, segmentation is carried out [5]. Merging procedures that use this segmentation technique end up being over-segmented. Each with a marking following the procedure, each segment is distinct. Many of the photographs they produced had pleasing visual results [5].

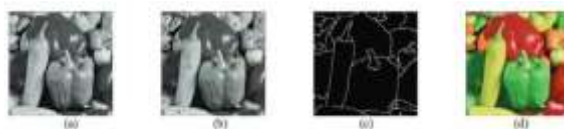


Fig: Similarities to (a) Image in grayscale (b): image in grayscale with colored markers (c): Sliced picture (d): image produced in color [9]

B. Fully-automatic Colorization image using the CNN :-

These (CNNs) belonging to the autoencoder class are frequently used in automatic image colorization. These neural networks can extract the key elements of an image and then recreate it using these newly collected properties [6]. Colorization is considered as a reverting issue and is labeled using Anstey using the pre-trained VGG-16 classifier, which has already been skilled on a million pictures. The VGG-16 model and a two-stage CNN are the components of the architecture, which produces the expected image's U and V color channels. Because there is the least association between the three coordinate axes, the YUV color model was chosen. For a few shots, it yielded excellent results. Using the Quaternion Structural Similarity Index Measure (QSSIM) [7] to assess the system's performance, they were able to outperform many of the earlier approaches they compared their findings with in terms of QSSIM values.



Fig: fully automatic image colorization [15]

C. Manga Colorization:-

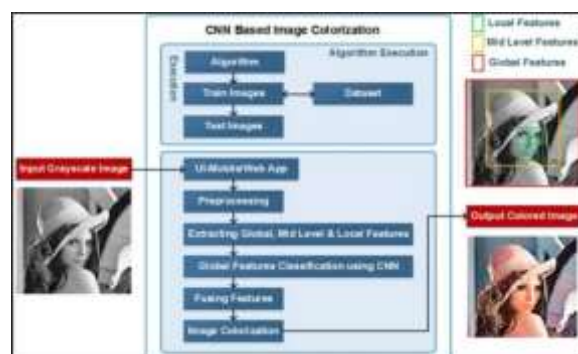
In this paper [8], color is applied using a colorization approach over a specific region and to the pattern continuity. This manga or animation is in black and white and is drawn using a lot of halftones, screening, and strokes. When a user leaves a mark on a work of art, a limited, analytical-based pattern component structure constructed using the Gabor wavelet tarsi's--used to locate the pattern constancy--faces a various problems. The border is then produced via the level set technique, which tracks the aligned of locality with the same capability to be disconnected by a single doodle.



Fig: In manga, sections with continuous patterns and intensities are coloured [9]

PREVIOUS WORK

The process of colorization begins with the image being divided into sections, after which each zone is given a different color. Two colorization techniques were presented by Welsh et al. One is completely automated globally and doesn't need user input. In this variation, the texture or brightness distributions of the original color and target grayscale images are generally comparable [10]. A second technique, known as a multi-swath color transfer, allows the user to colorize particular areas of the grayscale image by choosing specific color moods from the color image. Following that, color is propagated from colorized swatches in



the target image to the remaining parts of the image, which are then colored. For photos of natural and scientific illustrations, the Welsh et al colorization process generally works quite effectively. Their entirely automated colorization method, however, performs poorly on human faces and photos with finely defined region boundaries or with brightness distributions that are quite comparable. It fails to distinguish between regions with:-

Figure: System Generated Image (colorization technique) [12]

comparable or unclear brightness distributions, such as skin and lips, or more generally between regions [10]. Later utilizing the Antipole Tree Data Structure and a more specialized searching technique, Di Blasi and R. Recupero [11] produced a fully automated colorization system that avoids the full-search sampling strategy of the Welsh et al method.

METHODOLOGY:-

The leading way is established on a Convolutional Neural Network (CNN), which can learn refined scalings and conclude colors using a variety of shaded test images.

Several other subcomponents combine to build the neural network. Using Deep Learning theories and approaches, an entirely automatic process generates vibrant and illustrative colorization schemes. For our system to realistically colorize grayscale color images, we must first train it to recognize fundamental colors [12]. The following elements make up the proposed system's key components:

- Various web-based or mobile applications are used to upload the photograph.
- Different photos will be used to train the deep learning model.
- All processing for colored photos sent through mobile or web applications at this time takes place in the cloud.

- Images are colored in a set..
- CNN was used to transform the image into a colored image.

Below the Figure, a brief explanation of the suggested system is provided. A few issues with

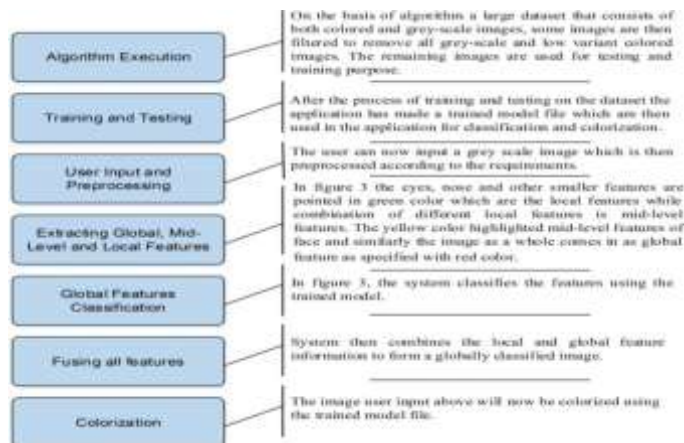


image colorization methods are addressed by the model that is being described [12].

CONCLUSION:-

The suggested system is an excellent resource for transforming grey contrast photos into colorized images. We have seen both semi-automated and fully-automated methods for colorizing images using convolutional neural networks and classifiers. The main objective of grayscale colorization is to provide the most accurate color, which should match the actual scene, hence many techniques concentrate on how to assign one or more appropriate colors to each pixel in the image. Overall, we developed a fresh respect for the difficulty of creating realistic colorizations and liked experimenting with the methods used in earlier works. It makes intuitive sense to add a parallel classifier to the series of CNNs, a decent simple model for coloring photos, to learn more about these grayscale images and aid in the coloring process.

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