



Cloud Storage Monitoring Using File Access Pattern and De-Duplication Techniques

¹MallegowdaM, ²ParkaviA, ³SiniannaAlex, ⁴AnitaKanavalli, ⁵Thippeswamy M N, ⁵ManishV, ⁵Mohammad RahilKA, ⁵AchyuthKumarK

¹Asst.Prof.DepartmentComputerScience&Engineering

²Assoc.Prof.DepartmentComputerScience&Engineering

³Assoc.Prof.DepartmentComputeScience&Engineering(AI&ML)

⁴Prof.and HeadDepartmentAIand DataScience

⁵Prof.and HeadDepartmentCSE (AIand ML), ⁵UGstudents, DepartmentofComputerScienceandEngineeringMS RamaiahInstituteofTechnology, Bangalore

AffiliatedtoVTU

Email:mallegowdam@msrit.edu ,parkavi.a@msrit.edu

,sinialex@msrit.edu,anithak@msrit.edumntswamy@msrit.edu

,imvmanish19@gmail.com,mdrahil15md@gmail.comachyuthkumar773@gmail.com

Abstract: Cloud Storage Monitoring is one of the important aspects of cloud computing. Cloud Storage can be monitored by keeping track of the files that are being stored in the clouds necessary to keep track of the files that are being stored in the cloud. Also there should be some mechanism through which cloud storage can be optimized. There can be duplicate files in the cloud residing with the same name or a different name. The idea is to handle the duplicate files with a technique known as De-Duplication. There are two kinds of De-Duplication techniques-File Level De-Duplication and Block Level De-Duplication. File Level De-Duplication is implemented in the proposed project. This technique is also known as single-instance storage (SIS). File Level De-Duplication works at the core of file level where duplicate files are eliminated. Also file access patterns of the user are analyzed and determine ranking for each of his files. If the files are highly ranked, it means that the files are getting used very frequently. So files are ranked and make the files which are getting accessed very frequently highly available to the users. Furthermore security for the files that are getting accessed from the cloud is provided. Additionally an option to the user, where we can select if the files are of normal priority or high priority is provided. High priority file means the file is very sensitive. So they have to be stored and accessed securely. So in the proposed project an extra layer of security is added where the user will receive an OTP to his email, we have to enter the same to download the sensitive file.

Keywords: Cloud Storage Monitoring, De-Duplication, Ranking, File Access Pattern, Migration

1. Introduction

With the increase in use of Cloud Storage and huge demand of Cloud Storage, it becomes necessary to provide efficient cloud storage to the client. Most businesses are data-driven and are aware of the advantages of migrating data to a cloud-storage service, but cloud services come with their own disadvantages also. Our goal is to make an application that is useful, accessible and easy-to-use for beginners and experts alike, where users can store their files in the cloud and retrieve them whenever necessary in the efficient manner. And proposed project aim at efficiently using cloud storage so that users need not pay

for unnecessary duplicate or low priority file. Cloud Storage Monitoring is one of the important aspects of our application. Cloud Storage can be monitored by keeping track of the files that are being stored in the cloud. There can be duplicate files in the cloud residing with the same name or a different name. The idea is to handle the duplicate files with a technique known as De-Duplication. There are two kinds of De-Duplication techniques - File Level

De-Duplication and Block Level De-Duplication. In the proposed methodology File Level De-Duplication is implemented. This technique is also known as single-instance storage (SIS). File Level De-Duplication works at the core of file level where duplicate files are eliminated. For example: We know that each npm project comes with a package. So

when we compare 100's of package.json files, we can easily find at least 20 similar files in it. So there is no point in storing these duplicate files in the cloud, instead one main file can be stored and others can reference this main file to download its contents. So a lot of storage space is saved. Proposed project also analyzes file access patterns of the user and determines ranking for each of his files. If

the files are highly ranked, it means that the files are getting used very frequently. So application ranks these files and makes the files which are getting accessed very frequently highly available to the users. Additionally, proposed project provides security for the files that are getting accessed from the cloud. Proposed project provides an option to the user, where he can select if the files are of normal priority or high priority. High priority file means the file is very sensitive. So they have to be stored and accessed securely. So in the proposed project, an extra layer of security where the user will receive an OTP to his email, he has to enter the same to download the sensitive file.

2. Literature Review

One of the most important features of Cloud Computing is automated scaling. The author of this paper provides some guessing algorithms for the time series to understand the workload and perform it based on algorithm predictions. As a result, the Predictions suite will include a variety of guessing algorithms, each of which will be selected based on the workload pattern. The goal was to increase the accuracy of the predictive automated measurement system for the clouds IAAS layer. Thus focus was done on improving auto-scaling. The precise precision algorithm was able to respond to varied workload, which met the project's goal. Based on the incoming workload pattern as suitable time-series prediction method can be selected and the predictive auto-scaling systems' prediction accuracy can be improved. This paper has presented formal study on auto scaling using predictive suites. This model has not been tested in cloud environments that run on large scale. This is the limitation of the predictive suites model [1].

Data replication is required to make systems fault-tolerant, but placement and replica selection are significant challenges in Cloud Computing. The suggested research aims to create an algorithm for identifying and deploying appropriate ideal duplicates in the cloud to increase data availability. The systems presented were developed on the Eucalyptus. When compared to previous techniques, the authors' experimental results revealed that replica selection and placement transparently places data in geographic regions and improves

bandwidth consumption and data access performance. One of the project's limitations is the requirement for the replica placement strategy to be extended in a cloud environment which should be integrated [2].

Author focuses on Cloud Management problems. To address these issues, this study presents new management strategies. This article discusses failure management, virtual server issues, autonomic and cloud resource monitoring group setc. The author focuses on the issues that Cloud Computing faces and provides theoretical solutions using a variety of methodologies. The author has tackled issues such as scale, numerous levels of abstraction, sustainability, federation, dynamism, and resource types, among others. This research

purely focuses on theory rather than practical. This is the limitation of this research. But this paper gives an idea to beginners about cloud computing and its challenges [3].

Replication of data, as we all know, is critical for making a system fault tolerant and avoiding network delays. There are other techniques for replicating data, but this study focuses on the system's energy efficiency and bandwidth use. The goal is to improve QoS (Quality of Service) while lowering service costs. Power consumption is minimized by dropping the voltage or frequency. The adjustments are intended to reduce on power utilization. Green Cloud, a simulator focusing on optimized energy and communication protocols in cloud computing data centers, is used to evaluate performance, and various experiments are undertaken for energy efficiency and reduced power usage. The concepts mentioned in this research paper are simulated using a Green Cloud simulator. This is not tested in a real world cloud environment and there is no guarantee that it will produce the same results in a real world cloud environment [4].

A physical section is organized up into multiple logical systems when a Cloud Computing system is virtualized. Isolation and therefore security are delivered via virtualization.

We must integrate certain security features in Multi User systems. Dike authorization architecture is proposed in this study. Native access control, and object-based file system compatibility, tenant namespace isolation are included. The Dike system architecture was put into effect with the help of Ceph, a production-grade file system. They empirically demonstrate that multi tenancy overhead can be limited up to 16 percent in configurations with thousands of cloud occupiers. Also focused and elaborated are various methods of virtualization specific requirements, authentication, and file management. The experiment was a success for CPU intensive applications. But in deep I / O systems to a large extent over object-based file systems, consideration of trust assumptions were weak [5].

In Cloud Computing, Cloud Resource Management is crucial. The system is IO dense in the case of an information system. Cloudlets are a notion akin to servlets that operate as virtualized systems that consist of resources bundled together to facilitate cloud management.

The compound framework integrates hierarchical structure and peer-to-peer ways of making a structure that not only efficiently regulates but also efficiently shares information within the system. RCL-based resource management can organize task-responding nodes, lowering network traffic and enhancing system efficiency. The system is evaluated in local cloud settings or simulators that are open source and available on the internet. In cloud computing, the challenge/limitation is to test it in a multi-cloud context [6].

Intrusion is minimized via Secret Sharing Algorithms in Cloud Platforms. Some data

must be shared in secret since it includes critical information and hashes. As a result, it is necessary to optimally place secure data items on the internet. They divide the problem of share replication into two parts: the resident settlement problem, which assigns a small set of shares to the collections, and the intra-cluster distribution problem, which determines the number and placement of share replicas. The mathematical complexity of the problem-solving algorithm is $O(n^2)$. The intra-cluster distribution problem is solved using the $O(n^3)$ method. These built-in systems have the ability to efficiently send data objects across the Internet. The resident set and intra-cluster allocation difficulties were used to tackle the intrusion problem. However, there are no secure access protocols in use to solve this issue. As a result, future research on this area will concentrate on building a safe access protocol [7].

Cloud Resource Management is very important in Cloud Computing. When there are multi-agents that are involved then we have to do dynamic cloud resource management. Multi-agents will handle each part in resource management in a divide and conquer manner. Cloud Computing Resource Management Model with Multi-Agent Module Integration gives a practical solution to manage cloud resources. Multiple agents and users can be handled by the system. This method has been tried in a cloud setting with a large number of users. This method has yet to be put to the test with a growing number of cloud users [8].

Cloud hook formation is an excellent analog of cloud computing, where the most pressing issues with external services are security and privacy concerns (i.e., cloud hook). This study analyzes key issues in cloud computing security and privacy that are considered long-term value based on known challenges and errors. Investigations look at both quality and price factors. It indicates areas of public concern that require special attention, as well as basic data needed to make informed security decisions. Although the cost of cloud and performance benefits are emphasized, some basic security issues have been overlooked. A few key technological components, such as a federated trust solution, are still in operation, putting them at risk of successful deployment. Determining the security of complex computer systems has long been a security issue for computers in general [9].

A contemporary System model is used here. Ownership-based encryption, multi-level key management, and data re-encryption are among the most important programs. Each model is analyzed and compared according to storage and communication requirements, assessing the impact of the resource limits on mobile device contexts, including expensive wireless data usage, limited cellular processing capacity, and limited battery life. Removing expensive key reproduction and redistribution for all users whenever group membership changes is a major advantage of this model. Protects client data confidentially; data in the cloud is always encrypted and cannot be read in its original form by a cloud provider. No data can be independently specified by a person leaving the group and their access terminated, which ensures confidentiality. The administrator should secretly rewrite each new data block or attempt to retrieve the record using an asymmetric key, contrary to this strategy. Scalar recurrence costs several times more than the bilinear mating process based on Weil and Tate pairing [10].

The suggested study's authors examine the advantages of contemporary DCNs. The authors' main contributions are: (a) a multi-layer graph model for various DCNs; (b) a comparative analysis of ancient strength metrics taking various failures into account; (c) the introduction of old metrics for network strength metrics to properly assess DCN strength; and (d)

new procedures for measuring DCN strength. There are presently no extensive studies on DCN's effectiveness. The authors of this study assess the topological properties and robustness of three current DCNs: (a) ThreeTier (b) FatTree, and (c) DCell. Under various failure situations, the robustness of the following networks is discussed: (a) 30K networks (VII-B) and (b) 2K networks (VII-C). Despite the fact that the study included nodes that were affected by failures in the range of 0.1 percent to 10%, the results suggest that just about 6% of the nodes were affected. Because of the higher rates of targeted and network-only failures, several networks were completely shut down. Experiments indicated that, as compared to the FatTree and ThreeTier architectures, the DCell design degrades smoothly under all failure situations. Based on the hierarchical and pattern-based connectivity of DCN designs new robustness measurements are required. In addition, network traffic and performance study in various DCN component failure situations must be carried out. The cost of a network with a high level of resiliency is higher. Furthermore, network performance characteristics such as bisection bandwidth and bottleneck degree must be taken into account when calculating DCN performance [11].

Author proposes ATOM, an efficient and effective framework for automatically tracking, monitoring, and organizing resource utilization in a cloud architecture Infrastructure as a Service (IaaS) system, in this paper. Author develops a Principal Component Analysis (PCA)-based strategy to constantly monitor and automatically detect anomalies based on approximated tracking data, and we use a unique tracking method to follow

essential system utilization indicators with minimal overhead. ATOM framework in IaaS allows VMs to be triggered only when a potential attack is detected, and it also aids in locating the relevant memory region. Author shows how to change the tracking algorithm to ensure its maximum performance under changing circumstances. Author has employed introspection tool to do memory forensics on VMs when probable anomalies are discovered. This is not an "active detection and reaction" system. Continued development on ATOM could include upgrading it to support complex orchestration of resources and combining resistance against even more complex threats [12].

Tuba was built using Microsoft Azure Storage (MAS), which provides the same API for reading and writing blobs. Tuba improves read-only statistical data by 63 percent, according to authors' surveys. According to the results of a client-wide survey conducted on data centers around the world, redevelopment every two hours increases the share of studies that confirm the characterization of character units from 33% to 54%. This section shows that the default setting will provide accurate and reliable results. Making these moments of syncing or adding a copy to the site will not affect customers who are not close to the site. The authors conducted experiments with clients available at various data centers around the world to prove that redesigning Tuba over a two-hour period improved statistical data consistency by 63 percent and improved intermediate usage by 18 percent. These findings suggest that flexible restructuring can provide appropriate benefits that can be achieved in the real world. Most systems will accept these results as the list of cloud storage sites (i.e., data centers where data can be stored) appears to be limited and redesign is

possible. Algorithms to improve pruning for search space can get important results for programs with a large number of clients and a large list of potential management sites, as well as other strategies such as ILP or constraint programming can be used [13].

Authors introduce a simple and effective single server approach to query encrypted websites on reliable servers for this task. Author's method is based on the use of the information index benefit encrypted on the encrypted website, which is used by the server to select relevant data that will be retrieved from the query result without exposing the content to the internal website. Authors' guides will achieve a balance between the effectiveness of the query and some security to avoid the assumptions that may cause conflict when identifying the data. The main advantage of this approach is that the data within the nodes of the B+-tree is not visible to the unauthorized DBMS users. The disadvantage of this approach, is that the B+-tree traversal can now only be done by the authorized users [14].

The BBO technique is implemented to allocate data during the implementation of distributed database systems. The obtained output of this optimized technique for the data allocation are decided along with the results of a normal genetic technique to run the performance of a particular method. From these techniques it is obtained that the minimum cost used by appropriate optimized BBO algorithm for allocation of data is decreased than that by least cost achieved by Genetic technique. In all the above processes, BBO technique for data replicas allocation is providing data allocation rules which is good than Genetic technique based on the data copies allocation. In these cases the average cost of data replicas allocation using BBO technique is greater than Genetic technique which shows in the compressing the data of GA and BBO. In huge number of the cases merging rate of BBO algorithm is larger than that of GA algorithm [15].

In this paper authors have dealt with all the aspects of cloud computing system. What it is? How does it work? How it is developed? How it is implemented and many more. In this paper developers have discussed the cloud computing system and also its features, assurance and its optimizations. It also includes with what regarding the cloud computing is? How does it implemented? The representation of cloud storage management is processed by a huge variables. It limits the cloud processing to a number of parameters. There is always the consequence of leakage of the data produced on it. Hence, developers are constantly working for other ways to give the protection to their data [16].

Initially the processing of password authentication in shadow files is considered as a "hybrid" model where the client memorises the server's public key and also to store a password into the database. In this setting all the 4 persons they are: Gong, Lomas, Needham, and Seltzer are the starting persons initiated to represent authentication rules along with heuristic security to take offline dictionary attacks. Henceforth in huge part of the practical significance and importance of password authentication, activates the research continues in this area. We only represented those outputs most related to what is displayed here. The significant limitation of this technique is particular variants of different rules, where passwords will be shared among the huge number of developers to give the appropriate results against appropriate server [17].

The entrepreneurs invest lot of money in order to protect the data somewhere else. Hence, an efficient method is needed for handling such a large amount of data. There are two techniques for reducing the duplicate copy in the storage system they are data deduplication and

d data reduction. It is observed and concluded that inconsistent sized data reduplication is done and good when decided along with other techniques by differentiating the hash of every data replicas. Data warehousing reaches up huge amount of memory in tera, petabytes of data. Huge amount of the data memory consists the data got from parent data, so there is a paradigm, a huge of redundant data shall be contained within the data storage management system [18].

Cloud system is a new modern technique jardon shift in modern technology. Data copies will reduce the memory storage and decreases the amount of wavelength for files transfer from one side of memory to other side of memory. Huge techniques have been implemented to files duplication based on the file level and block with print or hashing methods. In this paper as per results, we are tracking the secure replication on cloud system data on non-variable block and data level replication with a new technique for sending the data to storage. Client data transfer technique for data replication technique will be analyzed for the new techniques files transfer. Large design of techniques in the present situation are based on the commonly used hashing techniques, cloud files transfer along with compress & security with increasing execution time which effects the rate of throughput in modern data backup [19].

In real life, the cloud system is an integral part of the cloud builder. The entire recurrent Cloud Memory system works admirably on big data, but seem to be unable to manage the storage of small files. Large and small files are processed as the deployment of cloud services is completed.

In fact, large-scale science applications are cloud-based applications. Cloud memory is an important part of the cloud system. Small files, on the other hand, are rarely used in current cloud applications. This document splits small files into four types, each of which is packed into a larger file based on its type. As a result, it has a higher effect than the other two ways of comparing data. The recommended approach has not been employed in a used in a large amount cloud system because of the limited obtained results [20].

The most prominent topic in data processing is data duplication. As always, launching projects in the cloud system results in lower efficiency and profitability. It will work

best to increase data performance, improve system data if the number of copies is increased and distributed in various locations. This study uses the Cloud Simulator method to perform tests on various replica collections and cloud locations. The results obtained for the MO-PSO and MO-ACO methods are compared with most known methods, according to the comparative results obtained for the MO-PSO and MO-ACO methods. The real-time cloud location will be used to test the cloud formation created in the latest phases. Now we look at two concerns about copies of files and their location. The consistency and energy throughput of complicated data replication were once a concern. In any case, the most recent swarm technique for data replication in cloud systems will be used. [21].

The amount of data obtained by computers and memory devices for two users is growing rapidly in everyday life. It is much simpler, and will always have a data security test, reducing the number of important data providers. As a result, the end result is that the data that has already been exchanged with the client is secure. Many cloud developers, as well as cloud services such as Dropbox, Google Drive, and other Google products, use data extraction. It is not possible to duplicate encrypted data because it is generated randomly. Duplicating data is a way of compressing data into a single file. As mentioned earlier, use

ng methods to remove duplicate of source data will take a lot of time, but it is very important as a great way to get resources and optimize data from a specific data destination to eliminate recycling data, as it can provide improved results when dealing with large amounts of data. As always, it requires the installation of computer hardware in existing environments, which is a duplicate compared to duplication removal notes. Another disadvantage is that although data must be transmitted across the network, there is no such thing as bandwidth in this technology [22].

To address the above-

mentioned issues, we present the most appropriate and consistent data management methods in this study. Access limits and strategies embedded in the proposed protocol are analyzed. It also has a flexible cloud management system that allows the data manager or a specific third-party user to set file duplication and access restrictions. The paper suggests a way to manage the various files in this project, providing an adequate way to monetize the cloud system and access control. As data stored in memory is encrypted, our approach provides data security for cloud users. Another first option to use privacy is to use random in the Key Generation (KGC) system, where your real identity is linked to random variables, which are processed by KGC and verified [23].

Huge research papers and programming paradigm deals on the processor scheduling, relating to service processing, as per the resource management if it did not succeed in specific handling of provision of service and communicating between services in terms of Virtual Machine processing and its allocation.

The obtained enhancements & its processing of these calls for more knowledge, manages the scheduler that would have data about the capacity of required host and obtained a huge number of Virtual Machines based on the service request that can be created. In this paper, we have noticed all the appropriate ways of enhancing all the allotment of services in cloud system. Many research services provide enhanced technique for obtaining the resources in cloud storage management [24].

Deduplication incurs a significant overhead in storing metadata, such as the fingerprint index and file recipes.

As this metadata is large, it must be saved on disc, causing significant read delay in Deduplicated Cloud Storage (DCS). When compared to earlier investigations, the suggested prefetching strategy improves the cache hit rate by 140 percent and increases the reading rate by 88 percent. Prefetching the fingerprints associated with the files and storing them in a cache for future access is advantageous. As a result, the Frequent-Patterns-Based Prefetching Technique (FPBPT) was suggested with the goal of improving read performance for non-backup workloads with a large number of dissimilar files. Because the maximum number of expected fingerprints changes over time. In order to maximize the potential for read speed, it is necessary to build a cache repository of the right size that can accommodate a complete set of predictive fingerprints or a small set of them [25].

3. Proposed System/Methodology

System

Design: The application is designed using Client Server Architecture.

A browser which acts as a client. A nodeJS server acts as the server. The client makes requests to the server and gets the response accordingly. We have chosen Client-Server Architecture and Call and Return Architecture for our project. This Project uses Client-Server Architecture since Web works on Client-Server Architecture. We have a HTTP Client (Browser) and HTTP Server (Web Server) which are communicating together. We can request any resource and get it from the Web Server using this protocol. Inside the Server we are using Call and Return architecture since the CSM calls the services it needs whenever required. Proposed application has a main backend server which handles all other entities in the program

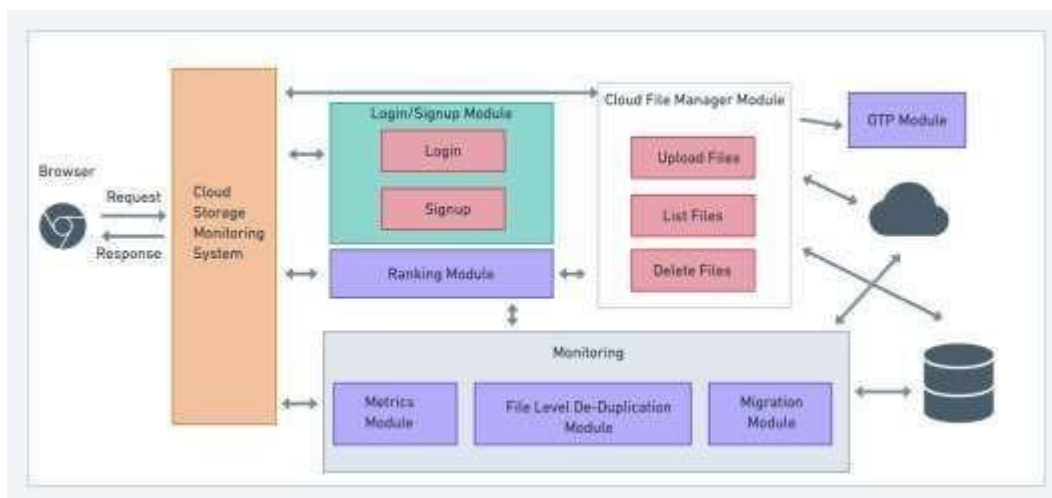


Fig1:ArchitectureDiagram

LowLevelDesign:

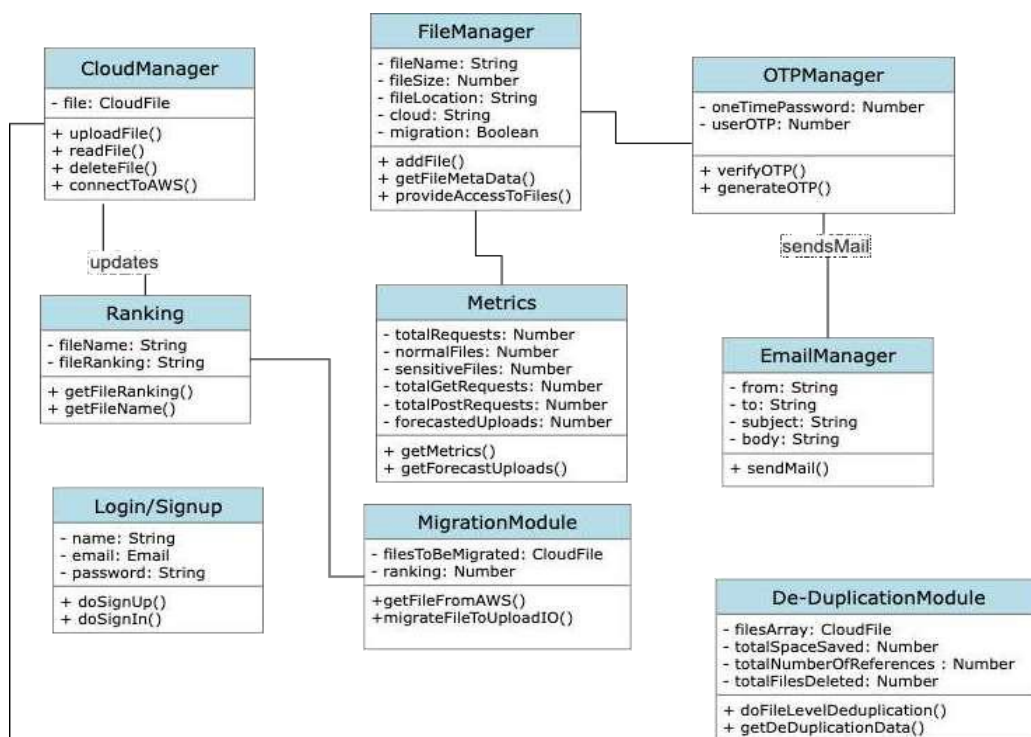


Fig2:Class Diagram

Algorithms:

- **FileLevelDe-Duplication:**

File Level De-Duplication workson optimizing the storage space.Instead ofstoring various copies of the same file. The idea is to store only one copy of thesamefile and makeothersreference to it. So like thisstoragespacecan beoptimized. We have optimized the File Level De-Duplication algorithm by usingfile’smetadata.

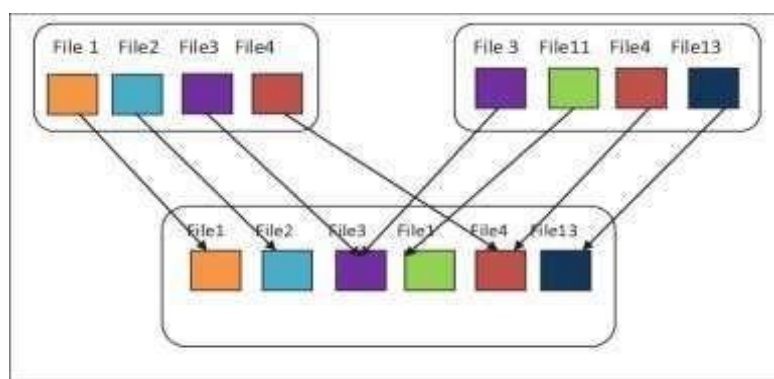


Fig3:FileLevel Deduplication

- Linear Regression:** A variable's value can be predicted using linear regression analysis based on the value of another variable. The dependent variable is the one you want to be able to forecast. The independent variable is the one you're using to make a prediction about the value of the other variable. As we train the provided model: input training data (one input variable, or parameter), x , Label to data, y (supervised learning). The model finds the best line to predict the value of y for a given value of x during training. By locating the best 1 and 2 values, the model produces the best regression fit line. The best fit line is obtained after determining the best 1 and 2 values. Therefore, when we ultimately use our model to make a prediction, it will forecast the value of y based on the value of the input x .

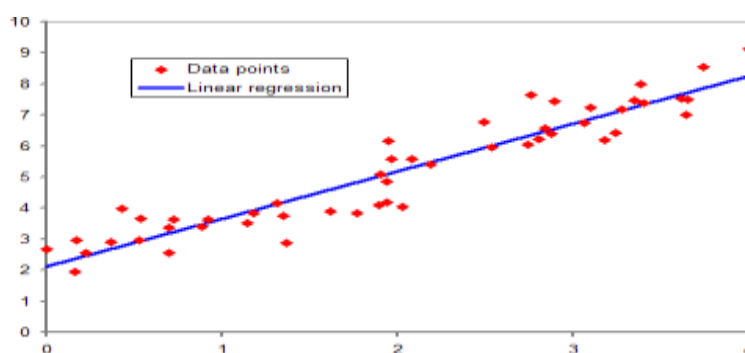


Fig4: Linear Regression

Regression Formula

$$Y = a + bX + \epsilon$$

Fig5: Linear Regression Equation

- Frequency/Counter Based Ranking Algorithm:** To compute the ranking of algorithms we have used the frequency of the files. We keep track of the number of times each file is accessed and handle. Increase the frequency of the file whenever it is accessed. This frequency ranking is used in the Migration module also where we have set a threshold value of ranking only then the migration can happen.

4. Results and

Discussion The total time complexity of for de-duplication

is as follows, (1) Worstcase: $T(n) = O(n \log n)$

+ $O(x)$ [Comparison Time]

(2) Average Case: $T(n) = O(n \log n) + O(x)$ [Average Comparison Time]

(3) Best Case: $T(n) = O(n \log n)$

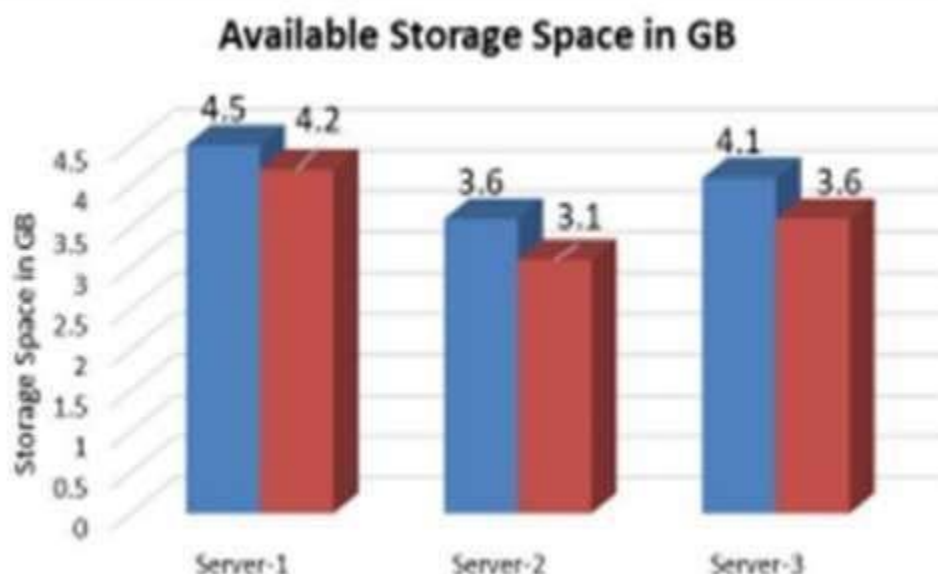


Fig6: Comparison of storage With and without De-Duplication

The fig 6 refers to storage spaces saved using De-

Duplication. After uploading couple of duplicate files and testing the deduplication feature manually it was observed that De Duplication feature saves considerable amount of space. Where red colour denotes the storage spaces saved.

Here n - number of files which are being compared, basically files are compared when both files size are same and then only “ x ” factor will be considered. x - extra time taken by algorithm to compare the content of files.

The total time complexity of counter based ranking algorithm used in the application is as follows:

$O(1)$ Per file, If there are n files this algorithm gives the complexity of $O(n)$.

For the migration of high ranked files into the CDN's, there is a rank set which is referred as threshold rank.

Authentication of the priority files would give a complexity of $O(1)$, which can be ignored.

The Linear Regression algorithm was used to forecast the uploads, the results of some uploads are shown below,

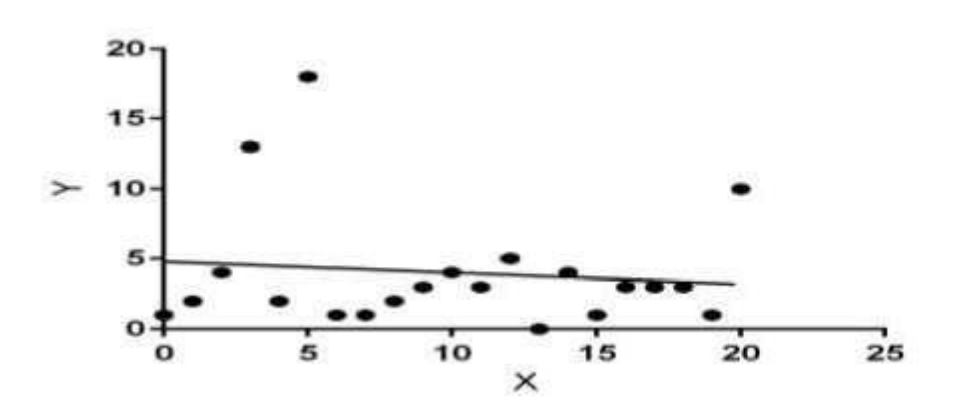


Fig7: Linear Regression Experiment Graph

3. Conclusion and Future Scope

It's important to understand various techniques that can be used to monitor cloud storage. We have used File-Level De-Duplication and Ranking algorithms to monitor the cloud storage. We did a lot of research and analysis to choose those algorithms. The goal of this research is to understand, choose and improve the techniques used for cloud storage monitoring. The choice of Linear Regression to predict next day uploads was also part

of this research. The two most important attributes of cloud storage are price and speed. Cloud storage providers will need to focus on driving down costs and making storage faster to remain competitive, all while being close to their customers. Vendors can help drive down costs and increase agility for their customers by removing large egress fees, implementing data security frameworks and eliminating storage tiers for fast and easy access. Over the next couple of years, we believe we'll also see more cloud storage moving toward the edge of the network so they can be closer to their customers, regardless of their location. Also a critical problem of Vendor Lock-in can be solved by further appropriate research on Migration.

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